

## Planet Construction Kit Ebook

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Great Expectations (Illustrated)  
Fantasy World-Building  
Offshore Structures  
One Hundred Years of Solitude  
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### Introducing Microsoft Power BI

With Stephen Gillett's help, you'll be on solid ground, no matter what kinds of worlds you create for your science fiction. World-Building explains science to help you make your fiction plausible. You'll give your worlds the pull of gravity, aware of the effects on inhabitants and the planets themselves. Mix elements and build planets with chemically credible, geologically accurate characteristics - and anomalies - that affect those who live there. Create planetary "engines," convincing atmospheres and fact-based weather patterns. Colonize a truly weird world: ancient Earth. Explore our neighboring planets and their satellites for SF possibilities. Light and heat your landscapes with the right types of stars. See how things might be on a "chloroxygen" world and other hypothetical places. In this book, you'll follow calculations, read tables, view diagrams, learn what forces are at work in the universe, and see how you can harness them to give realism to the fantasy in your storytelling.

### Great Expectations (Illustrated)

How policing became the major political issue of our time  
Combining firsthand accounts from activists with the research of scholars and reflections from artists, Policing the Planet traces the global spread of the broken-windows policing strategy, first established in New York City under Police Commissioner William Bratton. It's a doctrine that has vastly broadened police power the world over—to deadly effect. With contributions from #BlackLivesMatter cofounder Patrisse Cullors, Ferguson activist and Law Professor Justin Hansford, Director of New York-based Communities United for Police Reform Joo-Hyun Kang, poet Martín Espada, and journalist Anjali Kamat, as well as articles from leading scholars Ruth Wilson Gilmore, Robin D. G. Kelley, Naomi Murakawa, Vijay Prashad, and more, Policing the Planet describes ongoing struggles from New York to Baltimore to Los Angeles, London, San Juan, San Salvador, and beyond. From the Trade Paperback edition.

### Fantasy World-Building

It's London- but not as you know it. This unofficial guide helps LEGO® fans discover the Houses of Parliament, Tower of London, Covent Garden and 17 more landmarks recreated in amazing detail. Then make your own with 20 quick-build projects that include an Underground train, red bus and fish & chips. Packed with city secrets and insights.

### **Offshore Structures**

MQ Telemetry Transport (MQTT) is a messaging protocol that is lightweight enough to be supported by the smallest devices, yet robust enough to ensure that important messages get to their destinations every time. With MQTT devices such as smart energy meters, cars, trains, satellite receivers, and personal health care devices can communicate with each other and with other systems or applications. This IBM® Redbooks® publication introduces MQTT and takes a scenario-based approach to demonstrate its capabilities. It provides a quick guide to getting started and then shows how to grow to an enterprise scale MQTT server using IBM WebSphere® MQ Telemetry. Scenarios demonstrate how to integrate MQTT with other IBM products, including WebSphere Message Broker. This book also provides typical usage patterns and guidance on scaling a solution. The intended audience for this book ranges from new users of MQTT and telemetry to those readers who are looking for in-depth knowledge and advanced topics.

### **One Hundred Years of Solitude**

#1 NEW YORK TIMES BESTSELLER \* "The Uninhabitable Earth hits you like a comet, with an overflow of insanely lyrical prose about our pending Armageddon."--Andrew Solomon, author of *The Noonday Demon* With a new afterword It is worse, much worse, than you think. If your anxiety about global warming is dominated by fears of sea-level rise, you are barely scratching the surface of what terrors are possible--food shortages, refugee emergencies, climate wars and economic devastation. An "epoch-defining book" (*The Guardian*) and "this generation's *Silent Spring*" (*The Washington Post*), *The Uninhabitable Earth* is both a travelogue of the near future and a meditation on how that future will look to those living through it--the ways that warming promises to transform global politics, the meaning of technology and nature in the modern world, the sustainability of capitalism and the trajectory of human progress. *The Uninhabitable Earth* is also an impassioned call to action. For just as the world was brought to the brink of catastrophe within the span of a lifetime, the responsibility to avoid it now belongs to a single generation--today's. Praise for *The Uninhabitable Earth* "The Uninhabitable Earth is the most terrifying book I have ever read. Its subject is climate change, and its method is scientific, but its mode is Old Testament. The book is a meticulously documented, white-knuckled tour through the cascading catastrophes that will soon engulf our warming planet."--Farhad Manjoo, *The New York Times* "Riveting. . . . Some readers will find Mr. Wallace-Wells's outline of possible futures alarmist. He is indeed alarmed. You should be, too."--*The Economist* "Potent and evocative. . . . Wallace-Wells has resolved to offer something other than the standard narrative of climate change. . . . He avoids the 'eerily banal language of climatology' in favor of lush, rolling prose."--Jennifer Szalai, *The New York Times* "The book has potential to be this

generation's Silent Spring."--The Washington Post "The Uninhabitable Earth, which has become a best seller, taps into the underlying emotion of the day: fear. . . . I encourage people to read this book."--Alan Weisman, The New York Review of Books

## **AstroNuts Mission One: The Plant Planet**

### **The Twin Towers**

Freed from the constraints of the Aliomenti, Will Stark creates a new group, an Alliance of men and women committed to using their Energy skills and technological advances to improve the lives of all. It's an act of rebellion that won't go unnoticed--or unpunished--by the Aliomenti Elites. Treachery, a desperate search for the resolution of his most vexing personal concern, and an incredible network of underground facilities drive Will to his own desperate decisions. He'll figure out how to bring new life into the world but the asking price is steep. And permanent.

### **The Robot Planet**

A thoughtful, clear and utterly fascinating reference, this book is absolutely vital to writers who want to put extraterrestrial life-forms in their novels and stories.

### **Ring of Fire**

When people look back on our time, what will they say was the Architecture that embodies its meaning and spirit? My candidate is not that of a building, but the open architecture of the IBM PC. Simple Building is a book I wrote about how to derive a new indigenous architecture, and one way to translate its principles into reality is an approach to building I call the Open System. My idea is to make a building like they made the PC: 1) a structural frame; 2) a standard connection to it; 3) enough infill components to enclose a basic house; 4) invite the market to offer alternative infill components. This would be a rational house, as easy to re-plan, restyle, or add to as connecting and disconnecting its components. This book tells the story of a house I built as an example of an open system, explaining at each step the building-as-usual approach and then my Simple Building alternative and its design evolution. I hope it will give students a new way of understanding what a building is.

### **Illusive**

In the summer of 1846, the Army of the West marched through Santa Fe, en route to invade and occupy the Western territories claimed by Mexico. Fueled by the new ideology of "Manifest Destiny," this land grab would lead to a decades-long battle between the United States and the Navajos, the fiercely resistant rulers of a huge swath of mountainous desert wilderness. In Blood and Thunder, Hampton Sides gives us a magnificent history of the American conquest of the West. At the center of this sweeping tale is Kit Carson, the trapper, scout, and soldier whose

adventures made him a legend. Sides shows us how this illiterate mountain man understood and respected the Western tribes better than any other American, yet willingly followed orders that would ultimately devastate the Navajo nation. Rich in detail and spanning more than three decades, this is an essential addition to our understanding of how the West was really won. From the Trade Paperback edition.

### **Refuge**

The X-Men meets Ocean's Eleven in this edge-of-your-seat sci-fi adventure about a band of "super" criminals. When the deadly MK virus swept across the planet, a vaccine was created to stop the epidemic, but it came with some unexpected side effects. A small percentage of the population developed superhero-like powers, and Americans suffering from these so-called adverse effects were given an ultimatum: Serve the country or be declared a traitor. Some people chose a third option: live a life of crime. Seventeen-year-old Ciere Giba has the handy ability to change her appearance at will. She's what's known as an illusionist. She's also a thief. After crossing a gang of mobsters, Ciere must team up with a group of fellow super powered criminals on a job that most would have considered impossible: a hunt for the formula that gave them their abilities. It was supposedly destroyed years ago--but what if it wasn't? Government agents are hot on their trail, and the lines between good and bad, us and them, and freedom and entrapment are blurred as Ciere and the rest of her crew become embroiled in a deadly race that could cost them their lives.

### **The Language Construction Kit**

An accessible but incisive introduction to modern syntax and generative grammar, for conlangers and anyone interested in languages or linguistics. Syntax can be frustrating, because there are multiple schools that seem to fight over inessential things. I hope I can show you that this is normal for a new field, and that it actually makes syntax fun. New discoveries are being made, and you can participate--something that's a lot harder to do in, say, quantum mechanics. The emphasis here is on doing syntax-- learning how to make and how to evaluate syntactic arguments. What's in it? An introduction to the Chomsky Hierarchy, a classification of grammars that's used both in linguistics and computer science, as well as a comparison to other generative techniques, such as Markov text generators. A tour of Chomsky's methods- production rules and transformations- with overnight stays in the Syntactic Structures, X-bar, and Minimalist stages in his thought. A leisurely stroll through interesting bits of syntax: the English verbal complex, pronouns and other anaphors, relative clauses, quantifiers and more. The emphasis is on doing syntax- not just learning rules and drawing trees, but learning how syntactic arguments are made. An overview of alternatives to Chomsky's approach: generative syntax, cognitive linguistics, relational grammars, word grammar, construction grammar, Jackendoff's Simpler Syntax, and Comrie's universals. A chapter on production which asks, how real are these grammars? Do we really have syntactic categories and transformations in the brain, or in the genome? A chapter on how you can apply all this to your conlangs. The Syntactic Bestiary- an annotated list of transformations and constraints, which you can think about for conlanging, or use to evaluate syntactic theories. Plus, unlike most syntax textbooks, this one comes with a set of web toys so you can see the rules in action

and write your own. It makes the ideas come alive much more than mere diagrams can.

## **The Fault in Our Stars**

"Toki Pona was my philosophical attempt to understand the meaning of life in 120 words. I first published my micro-language on the Web in 2001. In this book, I hope to present the language in its completed form."--From the preface.

## **The Syntax Construction Kit**

The Status Civilization concerns Will Barrent, a man who finds himself, without memory of any crime or, indeed, of his previous life, being shipped across space to the planet Omega. Omega, used to imprison extreme offenders, has a hierarchical society of extreme brutality, where the only way to advance (and avoid dying) is to commit an endless series of crimes. The average life expectancy from time of arrival on Omega is three years. Barrent attempts to survive and escape, so he can return to Earth to clear himself of the accusations against him.

## **Building Smarter Planet Solutions with MQTT and IBM WebSphere MQ Telemetry**

• New York Times bestseller • The 100 most substantive solutions to reverse global warming, based on meticulous research by leading scientists and policymakers around the world "At this point in time, the Drawdown book is exactly what is needed; a credible, conservative solution-by-solution narrative that we can do it. Reading it is an effective inoculation against the widespread perception of doom that humanity cannot and will not solve the climate crisis. Reported by-effects include increased determination and a sense of grounded hope." —Per Espen Stoknes, Author, *What We Think About When We Try Not To Think About Global Warming* "There's been no real way for ordinary people to get an understanding of what they can do and what impact it can have. There remains no single, comprehensive, reliable compendium of carbon-reduction solutions across sectors. At least until now. . . . The public is hungry for this kind of practical wisdom." —David Roberts, *Vox* "This is the ideal environmental sciences textbook—only it is too interesting and inspiring to be called a textbook." —Peter Kareiva, Director of the Institute of the Environment and Sustainability, UCLA In the face of widespread fear and apathy, an international coalition of researchers, professionals, and scientists have come together to offer a set of realistic and bold solutions to climate change. One hundred techniques and practices are described here—some are well known; some you may have never heard of. They range from clean energy to educating girls in lower-income countries to land use practices that pull carbon out of the air. The solutions exist, are economically viable, and communities throughout the world are currently enacting them with skill and determination. If deployed collectively on a global scale over the next thirty years, they represent a credible path forward, not just to slow the earth's warming but to reach drawdown, that point in time when greenhouse gases in the atmosphere peak and begin to decline. These measures promise cascading benefits to human health, security, prosperity, and well-being—giving us every reason to see this planetary crisis as an

opportunity to create a just and livable world.

### **Policing the Planet**

A guide to creating realistic languages for RPGs, fantasy and science fiction, movies or video games, or international communication or just an unusual way to learn about how languages work.

### **Brick City - London**

The sequel to the Language Construction Kit: learn more about constructed languages and about linguistics: logic, pidgins and creoles, sign languages, the linguistic life cycle, and a meaty step-by-step survey of morphosyntax. Create detailed and plausible languages for RPGs, fantasy and science fiction, movies, or video games or just learn more about how languages work with the same accurate yet fun approach as the original LCK.

### **BIM and Construction Management**

From the bestselling co-author of the People novels comes a riveting science fiction adventure on a planet with danger around every corner Donovan is a world of remarkable wealth, a habitable paradise of a planet. It sounds like a dream come true. But Donovan's wealth comes at a price. When the ship Turalon arrives in orbit, Supervisor Kalico Aguila discovers a failing colony, its government overthrown and the few remaining colonists now gone wild. Donovan offers the chance of a lifetime, one that could leave her the most powerful woman in the solar system. Or dead. Planetside, Talina Perez is one of three rulers of the Port Authority colony—the only law left in the one remaining town on Donovan. With the Corporate ship demanding answers about the things she's done in the name of survival, Perez could lose everything, including her life. For Dan Wirth, Donovan is a last chance. A psychopath with a death sentence looming over his head, he can't wait to set foot on Port Authority. He will make one desperate play to grab a piece of the action—no matter who he has to corrupt, murder, or destroy. Captain Max Taggart has been The Corporation's "go-to" guy when it comes to brutal enforcement. As the situation in Port Authority deteriorates, he'll be faced with tough choices to control the wild Donovanians. Only Talina Perez stands in his way. Just as matters spiral out of control, a ghost ship, the Freelander, appears in orbit. Missing for two years, she arrives with a crew dead of old age, and reeks of a bizarre death-cult ritual that deters any ship from attempting a return journey. And in the meantime, a brutal killer is stalking all of them, for Donovan plays its own complex and deadly game. The secrets of which are hidden in Talina Perez's very blood.

### **World-building**

With most of the easy gas and oil reserves discovered and prices rebounding, companies are now drilling far offshore in extreme weather condition environments. As deepwater wells are drilled to greater depths, engineers and designers are confronted with new problems such as water depth, weather

conditions, ocean currents, equipment reliability, and well accessibility. Offshore Structure Design, Construction and Maintenance covers all types of offshore structures and platforms employed worldwide. The ultimate reference for selecting, operating and maintaining offshore structures, this book provides a road map for designing structures which will stand up even in the harshest environments. The selection of the proper type of offshore structure is discussed from a technical and economic point of view. The design procedure for the fixed offshore structure will be presented and how to review the design to reach the optimum solution. Nonlinear analysis (Push over) analysis will be presented as a new technique to design and assess the existing structure. Pile design and tubular joint with the effect of fatigue loading will be presented also from a theoretical and a practical point of view. With this book in hand, engineers receive the most up-to-date methods for performing a structural life cycle analysis; implement maintenance plans for topsides and jackets, using non destructive testing. Under water inspection is discussed for hundreds of platforms in detail. Advanced repair methodology for scour, marine growth and damaged or deteriorating members are discussed. Risk based under water inspection techniques are covered from a practical pint of view. In addition, the book will be supported by an online modeling and simulation program with will allow designers to save time and money by verifying assumptions online. One stop guide to offshore structure design and analysis Easy to understand methods for structural life cycle analysis Expert advice for designing offshore platforms for all types of environments Save time and money by verifying designs online

### **The Art of Thinking Clearly**

Have you ever . . . Invested time in something that, in hindsight, just wasn't worth it? Paid too much in an eBay auction? Continued to do something you knew was bad for you? Sold stocks too late, or too early? Taken credit for success, but blamed failure on external circumstances? Backed the wrong horse? These are examples of what the author calls cognitive biases, simple errors all of us make in day-to-day thinking. But by knowing what they are and how to identify them, we can avoid them and make better choices: whether in dealing with personal problems or business negotiations, trying to save money or earn profits, or merely working out what we really want in life—and strategizing the best way to get it. Already an international bestseller, *The Art of Thinking Clearly* distills cutting-edge research from behavioral economics, psychology, and neuroscience into a clever, practical guide for anyone who's ever wanted to be wiser and make better decisions. A novelist, thinker, and entrepreneur, Rolf Dobelli deftly shows that in order to lead happier, more prosperous lives, we don't need extra cunning, new ideas, shiny gadgets, or more frantic hyperactivity—all we need is less irrationality. Simple, clear, and always surprising, this indispensable book will change the way you think and transform your decision making—at work, at home, every day. From why you shouldn't accept a free drink to why you should walk out of a movie you don't like, from why it's so hard to predict the future to why you shouldn't watch the news, *The Art of Thinking Clearly* helps solve the puzzle of human reasoning.

### **Toki Pona**

This laugh-out-loud, visually groundbreaking read launches a major new series by

children's literature legend Jon Scieszka. Featuring full-color illustrations throughout, a spectacular gatefold, plus how-to-draw pages in the back, it's an outer space adventure that demonstrates a giant leap for bookmaking and a giant leap for any kid looking for their next go-to series. AstroWolf, LaserShark, SmartHawk, and StinkBug are animals that have been hybridized to find other planets for humans to live on once we've ruined Earth. So off they rocket to the Plant Planet! Will that planet support human life? Or do Plant Planet's inhabitants have a more sinister plan? AstroNuts Mission One is a can't-put-it-down page-turner for reluctant readers and fans ready to blast past Wimpy Kid.

### **The Ultimate Novel Planning Workbook: Worksheets and Templates for Authors**

The battle between democracy and tyranny is joined, and the American Revolution has begun over a century ahead of schedule. A cosmic accident has shifted a modern West Virginia town back through time and space to land it and its twentieth century technology in Germany in the middle of the Thirty Years War. History must take a new course as American freedom and democracy battle against the squabbling despots of seventeenth-century Europe. Continuing the story begun in the hit novels 1632 and 1633, the New York Times best-selling creator of Honor Harrington, David Weber, the best-selling fantasy star Mercedes Lackey, best-selling SF and fantasy author Jane Lindskold, space adventure author K. D. Wentworth, Dave Freer, co-author of the hit novels Rats, Bats & Vats and Pyramid Scheme (both Baen), and Eric Flint himself combine their considerable talents in a shared-universe volume that will be a "must-have" for every reader of 1632 and 1633.

### **The Uninhabitable Earth**

REVIEW "If some of Dickens's novels sprawl luxuriously across the page, this one is as trim as a whippet. Touch any part of it and the whole structure quivers into life." - The Guardian **BOOK DESCRIPTION** Great Expectations is the thirteenth novel by Charles Dickens and his penultimate completed novel, which depicts the education of an orphan nicknamed Pip (the book is a bildungsroman, a coming-of-age story). It is Dickens's second novel, after David Copperfield, to be fully narrated in the first person. The novel was first published as a serial in Dickens's weekly periodical All the Year Round, from 1 December 1860 to August 1861. In October 1861, Chapman and Hall published the novel in three volumes. The novel is set in Kent and London in the early to mid-19th century and contains some of Dickens's most celebrated scenes, starting in a graveyard, where the young Pip is accosted by the escaped convict Abel Magwitch. Great Expectations is full of extreme imagery - poverty, prison ships and chains, and fights to the death - and has a colourful cast of characters who have entered popular culture. These include the eccentric Miss Havisham, the beautiful but cold Estella, and Joe, the unsophisticated and kind blacksmith. Dickens's themes include wealth and poverty, love and rejection, and the eventual triumph of good over evil. Great Expectations, which is popular both with readers and literary critics, has been translated into many languages and adapted numerous times into various media. (Source: Wikipedia) **EXCERPT FROM THE BOOK** This was very uncomfortable, and I was half afraid. However, the only

thing to be done being to knock at the door, I knocked, and was told from within to enter. I entered, therefore, and found myself in a pretty large room, well lighted with wax candles. No glimpse of daylight was to be seen in it. It was a dressing-room, as I supposed from the furniture, though much of it was of forms and uses then quite unknown to me. But prominent in it was a draped table with a gilded looking-glass, and that I made out at first sight to be a fine lady's dressing-table. Whether I should have made out this object so soon if there had been no fine lady sitting at it, I cannot say. In an arm-chair, with an elbow resting on the table and her head leaning on that hand, sat the strangest lady I have ever seen, or shall ever see. She was dressed in rich materials,--satins, and lace, and silks,--all of white. Her shoes were white. And she had a long white veil dependent from her hair, and she had bridal flowers in her hair, but her hair was white. Some bright jewels sparkled on her neck and on her hands, and some other jewels lay sparkling on the table. Dresses, less splendid than the dress she wore, and half-packed trunks, were scattered about. She had not quite finished dressing, for she had but one shoe on,--the other was on the table near her hand,--her veil was but half arranged, her watch and chain were not put on, and some lace for her bosom lay with those trinkets, and with her handkerchief, and gloves, and some flowers, and a Prayer-Book all confusedly heaped about the looking-glass.

### **Strata**

A sleeker, more comprehensive approach to construction projects BIM and Construction Management, Second Edition is a complete integration guide, featuring practical advice, project tested methods and workflows, and tutorials for implementing Building Information Modeling and technology in construction. Updated to align with the latest software editions from Autodesk, Trimble and Bentley, this book provides a common sense approach to leveraging BIM to provide significant value throughout a project's life cycle. This book outlines a results-focused approach which shows you how to incorporate BIM and other technologies into all phases of construction management, such as: Project planning: Set up the BIM project to succeed right from the start by using the right contracts, the right processes and the right technology Marketing: How to exceed customer expectations and market your brand of BIM to win. Pre-construction: Take a practical approach to engineer out risks in your project by using the model early to virtually build and analyze your project, prior to physical construction. Construction: Leverage the model throughout construction to build safer and with better quality. Field work: Learn how mobile technologies have disrupted the way we work in the field to optimize efficiencies and access information faster. Closeout: Deliver a better product to your customer that goes beyond the physical structure and better prepares them for future operations. Additionally, the book provides a look at technology trends in construction and a thoughtful perspective into potential use cases going forward. BIM and Construction Management, Second Edition builds on what has changed in the construction landscape and highlights a new way of delivering BIM-enabled projects. Aligning to industry trends such as Lean, integrated delivery methods, mobile platforms and cloud-based collaboration this book illustrates how using BIM and technology efficiently can create value.

### **The Open System**

From John Green, the #1 bestselling author of *Turtles All the Way Down* "The greatest romance story of this decade." —Entertainment Weekly -Millions of copies sold- #1 New York Times Bestseller #1 Wall Street Journal Bestseller #1 USA Today Bestseller #1 International Bestseller TIME Magazine's #1 Fiction Book of 2012 TODAY Book Club pick Now a Major Motion Picture Despite the tumor-shrinking medical miracle that has bought her a few years, Hazel has never been anything but terminal, her final chapter inscribed upon diagnosis. But when a gorgeous plot twist named Augustus Waters suddenly appears at Cancer Kid Support Group, Hazel's story is about to be completely rewritten. Insightful, bold, irreverent, and raw, *The Fault in Our Stars* brilliantly explores the funny, thrilling, and tragic business of being alive and in love.

### **A Noble Story**

A dying world, shattered by a broken machine A desperate flight, their only hope for refuge A robotic race, ally and destroyer alike The Republic of Exilium has grown in strength and confidence at the far end of the galaxy from the rest of mankind, sending out scout ships to survey the worlds around them as they try to learn more about the mysterious Construction Matrix AIs. Finding one of the genocidal rogues of that mysterious "race" in the process of destroying an inhabited world, Captain Octavio Catalan takes his ship into a desperate battle. He is victorious—but he is too late. The world of the strange aliens he has encountered is doomed. The distant Republic can barely help, but the honor of their leaders will not permit them to stand idly by. Ships and crews are set into motion to commence a desperate evacuation of their newfound friends, and debts with the strange Matrices are called in. One branch of Matrices destroyed the planet. Another may well save it—but the AIs have their own agenda and the price they ask may be beyond the Republic and its new allies...

### **Three Years with the Rat**

It's the 50th century. Socionomics makes the fifty human worlds of the Incatena prosperous and stable, if a bit raucous on Saturday nights. But socionomics doesn't cover crises, such as the dictatorship that's taken over Okura, or the unscrupulous tycoon who's plotting something over on New Bharat. For that we have Diplomatic Agents. Like Morgan. Is Morgan up to the task? The boss isn't sure. The station AI is doubtful. But our best Agents are out of town; time to see what Morgan can do. "A science fiction comedy, set in a future where the speed of light is respected, though grudgingly, and lives are measured in centuries."

### **Drawdown**

When hard work fails to pay off, relationships fall flat, and carefully-laid plans unravel, it is easy to lose heart. The narrator of *A Noble Story* is a man whose dreams have faded and who zombie-walks through meaningless work days, drinks himself to sleep each night, and keeps company with the ghosts of lovers past. One day, a dancing pickle twirling a sign on a street corner captures the narrator's attention. The pickle is giving it all he's got, caught up in a rhythm all his own. He is so sincere and dedicated in his efforts, he doesn't look as ridiculous as he

should. In fact, he seems somehow dignified. Even noble. Who is that guy? And what's his story? As the answers to these questions begin to unfold, the narrator finds himself believing again. And just like that, he's on his motorcycle, leaving his job and the city behind for open country roads and adventure. He may have no idea where life is suddenly leading him or if he'll even survive, but for the first time in a long time-he's enjoying the ride.

### **Against Peace and Freedom**

\*Includes pictures \*Includes accounts of the construction and history of the Twin Towers \*Covers the destruction of the World Trade Center during 9/11 \*Includes online resources and a bibliography for further reading \*Includes a table of contents "The World Trade Center site will forever hold a special place in our city, in our hearts." - New York City Mayor Michael Bloomberg Before its destruction in the attacks on September 11, 2001, the World Trade Center in New York consisted of two of the world's most recognizable buildings, representing the strength and wealth of New York City in particular and the United States in general. That was the goal all along for philanthropist David Rockefeller, who had largely self-financed the development of One Chase Manhattan Plaza in the late 1950s in the hopes that the 70 story skyscraper would help spur further development nearby. Rockefeller envisioned Lower Manhattan as the site of a global financial center, full of stock exchanges, brokerages, investment banks, law firms, and other financial businesses. The name "World Trade Center," when spoken by an American, tends to conjure up the best and worst about the nation. The idea for such a financial center was conceived of in the heady days of post-World War II prosperity, when the nation's financial prospects had never looked better and Americans were trading all over the world with both former allies and enemies. At the same time, many in New York City, one of the jewels of the East Coast, had fallen on hard times, and it was hoped that the World Trade Center would revitalize Lower Manhattan and bring the Big Apple a bigger share of the prosperity the world was enjoying. Likewise, the center was designed by men steeped in the modern era, when architects could build skyscrapers as opposed to simple office complexes. As it would turn out, by the time construction on the buildings began, there were ominous clouds in the political and financial skies. The prosperity that had inspired its construction had given way to a financial malaise unlike any seen since the Great Depression, and many people were offended that money that could have gone to social programs was being used to build more office space. There was also political unrest, as many criticized the country's involvement in Vietnam. By the time the Twin Towers and the rest of the World Trade Center were completed, the project was considered by many to be not only a symbol of American prosperity but also another sign of capitalist greed. For 30 years, the Twin Towers were the most dramatic features of the New York skyline, and for a short while one of the towers could boast of being the tallest building in the world. People came from around the world to visit them for both business and pleasure, and while most days were busy but uneventful, there were exceptions. A stunt seemingly featuring a man dancing in the sky humanized and popularized the buildings, and they began to prosper, just as the nation itself would rise again out of the mire of the 1970s. Almost as quickly, a fire threatened the North Tower in 1975. In 1977, a man decided to scale the side of the South Tower, and in 1983, a fireman completed a stunt designed to warn people about the impossibility of evacuating everyone in

case of emergency. Fatefully, the fireman's efforts fell on largely deaf ears, as no one could conceive of the need for such efforts. As everyone now knows, the World Trade Center could have stood for a century or more but didn't last half that long, because what they symbolically represented made them a physical target. The Twin Towers survived the first violent attack in 1993, but less than a decade later they were gone, the initial victims of a war still raging. The World Trade Center would be rebuilt, but New York City would never look the same again.

### **The Art of Language Invention**

One of the 20th century's enduring works, *One Hundred Years of Solitude* is a widely beloved and acclaimed novel known throughout the world, and the ultimate achievement in a Nobel Prize-winning career. The novel tells the story of the rise and fall of the mythical town of Macondo through the history of the Buendía family. It is a rich and brilliant chronicle of life and death, and the tragicomedy of humankind. In the noble, ridiculous, beautiful, and tawdry story of the Buendía family, one sees all of humanity, just as in the history, myths, growth, and decay of Macondo, one sees all of Latin America. Love and lust, war and revolution, riches and poverty, youth and senility -- the variety of life, the endlessness of death, the search for peace and truth -- these universal themes dominate the novel. Whether he is describing an affair of passion or the voracity of capitalism and the corruption of government, Gabriel García Márquez always writes with the simplicity, ease, and purity that are the mark of a master. Alternately reverential and comical, *One Hundred Years of Solitude* weaves the political, personal, and spiritual to bring a new consciousness to storytelling. Translated into dozens of languages, this stunning work is no less than an accounting of the history of the human race.

### **The Planet Construction Kit**

When artists and designers explore or create a fictional setting, the milieu must be completely fleshed out, explained, and designed. In this book, comic and gaming art veteran Mark A. Nelson explores and demonstrates his methods for fashioning visually stunning, believable environments for fantasy creatures and characters. Scores of images and step-by-step examples illustrate how variation and experimentation lead to fresh, original designs for otherworldly beings, their environments, and their stories. Nelson discusses how to find ideas and borrow from history to add the strength of realism to a fantasy world. In describing the best ways to establish a habitat, he offers specifics about climate, terrain, flora, and wildlife. He shares insights into founding societies in terms of their means of survival, manner of warfare, spiritual practices, style of dress, and levels of technology. All visual creatives who work with imaginative material — illustrators, comic artists, and writers — will take a lively interest in this source of inspiration and practical knowledge.

### **Birth of the Alliance**

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. *Introducing Microsoft Power BI* enables you to evaluate when and how to use

Power BI. Get inspired to improve business processes in your company by leveraging the available analytical and collaborative features of this environment. Be sure to watch for the publication of Alberto Ferrari and Marco Russo's upcoming retail book, *Analyzing Data with Power BI and Power Pivot for Excel* (ISBN 9781509302765). Go to the book's page at the Microsoft Press Store here for more details:<http://aka.ms/analyzingdata/details>. Learn more about Power BI at <https://powerbi.microsoft.com/>.

### **Aliens and Alien Societies**

From master language creator David J. Peterson, creator of Game of Thrones' (HBO) Dothraki language, comes a creative guide to language construction. Peterson begins with a brief history of constructed languages, from Tolkien's creations to Klingon to the thriving global community of language construction. Then, using examples from a variety of languages including his own creations, Peterson offers a captivating and lucid overview, providing a basic foundation of essential linguistic tools for inventing and evolving one's own lexicon.

### **Outpost**

This Ultimate Novel Planning Workbook helps aspiring and seasoned writers do exactly that - plan a novel. Great for all ages and with over 100 pages of worksheets including: brainstorming and writing exercises, plotting and characterization guides, editing tips and a diary to track your word count goals. Also includes plenty of notepaper, map grid paper, setting and scene worksheets and more. Keep all of your notes in one place for easy reference. PDF available for home printing, details inside the book.

### **Advanced Language Construction**

Journalist Walls grew up with parents whose ideals and stubborn nonconformity were their curse and their salvation. Rex and Rose Mary and their four children lived like nomads, moving among Southwest desert towns, camping in the mountains. Rex was a charismatic, brilliant man who, when sober, captured his children's imagination, teaching them how to embrace life fearlessly. Rose Mary painted and wrote and couldn't stand the responsibility of providing for her family. When the money ran out, the Walls retreated to the dismal West Virginia mining town Rex had tried to escape. As the dysfunction escalated, the children had to fend for themselves, supporting one another as they found the resources and will to leave home. Yet Walls describes her parents with deep affection in this tale of unconditional love in a family that, despite its profound flaws, gave her the fiery determination to carve out a successful life. -- From publisher description.

### **The Glass Castle**

A companion volume to the Language Construction Kit, this book explains everything you need to know about creating your own world with its own geology, creatures, cultures, religions, technology, and styles of war- plus how to create maps, illustrations and 3-D models. An essential whether you're writing science

fiction or fantasy, designing RPGs, creating movies or video games, or remodeling a spare asteroid.

### **Blood and Thunder**

Anyone can master the fundamentals of game design - no technological expertise is necessary. *The Art of Game Design: A Book of Lenses* shows that the same basic principles of psychology that work for board games, card games and athletic games also are the keys to making top-quality videogames. Good game design happens when you view your game from many different perspectives, or lenses. While touring through the unusual territory that is game design, this book gives the reader one hundred of these lenses - one hundred sets of insightful questions to ask yourself that will help make your game better. These lenses are gathered from fields as diverse as psychology, architecture, music, visual design, film, software engineering, theme park design, mathematics, writing, puzzle design, and anthropology. Anyone who reads this book will be inspired to become a better game designer - and will understand how to do it.

### **The Status Civilization**

“Three Years with the Rat is a mind-warping thriller that will make you question reality as you conceive of it. One of the most assured and haunting debuts I’ve read in recent memory.” —Blake Crouch, author of *Dark Matter* After several years of drifting between school and go-nowhere jobs, a young man is drawn back into the big city of his youth. The magnet is his beloved older sister, Grace: always smart and charismatic even when she was rebelling, and always his hero. Now she is a promising graduate student in psychophysics and the center of a group of friends who take “Little Brother” into their fold, where he finds camaraderie, romance, and even a decent job. But it soon becomes clear that things are not well with Grace. Always acerbic, she now veers into sudden rages that are increasingly directed at her adoring boyfriend, John, who is also her fellow researcher. When Grace disappears, and John shortly thereafter, the narrator makes an astonishing discovery in their apartment: a box big enough to crawl inside, a lab rat, and a note that says This is the only way back for us. Soon he embarks on a mission to discover the truth, a pursuit that forces him to question time and space itself, and ultimately toward a perilous confrontation at the very limits of imagination. This kinetic novel catapults the classic noir plot of a woman gone missing into the twenty-first-century city, where so-called reality crashes into speculative science. Jay Hosking's *Three Years with the Rat* is simultaneously a mind-twisting mystery that plays with the very nature of time and the story of a young man who must face the dangerously destructive forces we all carry within ourselves.

### **LEGO Space**

This is a sequel to "Fly to the New Planet" and "Adventure to the New Planet". After FcF discovered the new planet LH and adventured to it, he decided to send robots to construct Planet LH before everything from Earth migrate there. FcF wanted robots instead of human to deal with the dangerous jobs. He formed a company, SDW, with a group of boys. They submitted the proposal to the government and

got the contract to build Planet LH. FcF really liked that way of formatting the planet and thought that it would lead to success. FcF and team made that come true! How could they make enough robots for planet construction? How could they make the entire planet operated by only robots? I hope you enjoy the book. --  
FanFan Jiang, 2015

### **The Art of Game Design**

"A beautiful, four-color book that showcases an epic LEGO universe. Full of advanced models guaranteed to inspire, as well as simpler models with building instructions"--

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