

Star Trek Mr Scotts Guide To The Enterprise

The Nitpicker's Guide for Next Generation Trekkers
Relics Strange and Amazing Facts about Star Trek
They Called Us Enemy
The Realization of Star Trek Technologies
Idic Epidemic (classic Star Trek 38)
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Foul Deeds Will Rise
Descent
Hidden Universe
Travel Guides: Star Trek
Star Trek: The Original Series: Windows on a Lost World

The Nitpicker's Guide for Next Generation Trekkers

From 'audet IX to Zytchin III, this book covers it all. This is the ultimate reference book for all Star Trek fans! Added to this edition are 128 new pages. This addendum highlights the latest episodes of Star Trek: Deep Space Nine®, Star Trek: Voyager® and the newest feature film, Star Trek: Insurrection™. The thousands of photos and hundreds of illustrations place the Star Trek universe at your fingertips. Planets and stars, weapons and ships, people and places are just part of the meticulous research and countless cross-reference that fill this book.

Relics

This long-awaited new "Star Trek" technical manual--nearly two years in the making--presented in the world-renowned Haynes Manual format details the intricacies of the "Enterprise."

Strange and Amazing Facts about Star Trek

Klingon Captain Krenn is a ruthless war strategist. But on a mission to Earth, Krenn learns a lesson in peace. Suddenly he must fight a secret battle of his own. His empire has a covert plan to shatter the Federation. Only Krenn can prevent a war -- at the risk of his own life!

They Called Us Enemy

A guide to merchandise from Star Trek and Star Wars includes descriptions of hundreds of promotional and anniversary items

The Realization of Star Trek Technologies

Idic Epidemic (classic Star Trek 38)

An all-new Star Trek technical manual of the legendary Klingon Bird of Prey, presented in the world-renowned Haynes Manual format! The Bird-of-Prey is the classic Klingon starship—a tough raiding and scouting vessel that has served at the heart of the Klingon Defense Force for more than a hundred years. Life on board is harsh and brutal, with any sign of weakness leading to a challenge to the death. The ship itself is stripped back and lean, with everything designed for a single purpose—war. This Haynes Manual traces the origins of a Bird-of-Prey from the moment it is commissioned by one of the Great Houses and constructed at the shipyards of the Klingon Naval Academy. It then proceeds to examine General Martok's famous ship the I.K.S. Rotarran in unprecedented detail. Featuring a stunning cutaway drawing and, for the first time ever, detailed deck plans and incredible new computer-generated artwork, the Haynes Bird-of-Prey Manual is a technical tour of the ship's systems, from the bridge and engineering rooms to the disruptors, torpedo launcher, and the all-important cloaking device. In addition, the Manual provides a unique insight into life on board a Klingon ship and the Rotarran's glorious history in the Dominion War. This Haynes Manual is fully authorized by CBS. All the new artwork has been designed by STAR TREK: THE NEXT GENERATION and STAR TREK: VOYAGER's senior illustrator Rick Sternbach, who is the world's leading expert on STAR TREK technology, with CG renders produced by STAR TREK VFX artist Adam 'Mojo' Lebowitz.

Q's Guide to the Continuum

William Riker, former first officer of the USS Enterprise in Star Trek: The Next Generation, takes command of the new USS Titan in this white-knuckled adventure perfect for longtime and new Star Trek fans. After almost a decade of strife against foes such as the Borg, the Cardassians, the Klingons, and the Dominion, the United Federation of Planets is at the dawn of a new era. Starfleet is renewing its mission of peaceful exploration, diplomacy, and the expansion of knowledge. Among the starships spearheading that endeavor is the USS Titan, commanded by Captain William T. Riker and manned by the most biologically varied and culturally diverse crew in Starfleet history. But their mission does not begin according to plan. In the

wake of Star Trek: Nemesis, Praetor Shinzon, slayer of the Romulan Senate, is dead. The power vacuum created by his demise has put the Romulan Star Empire, longtime adversary of the Federation, at the brink of civil war. Competing factions now vie for control of their fragmenting civilization, and if the empire should fall, that entire area of the galaxy may destabilize. To restore order to the region, Titan's long-anticipated mission of exploration is delayed as Starfleet assigns Riker to set up power-sharing talks among the Romulan factions. But even as the first tentative steps are taken toward building a new Romulus, the remnants of the Tal Shiar, the dreaded Romulan intelligence service, are regrouping behind the scenes for a power play of their own. With no other help available, Riker and the Titan crew become the last hope to prevent the quadrant from falling into chaos.

Star Trek V, the Final Frontier

Based on the Star Trek adventures (including Star Trek: The Next Generation) this book uses hundreds of star charts, line drawings and color illustrations to outline the history of the worlds visited by the Starship Enterprise.

Titan #1: Taking Wing

Points out bloopers, errors, equipment oddities, and plot discrepancies for six seasons of "Star Trek, the Next Generation," and includes trivia questions, odd facts, and memorable lines

The Best of the Best of Trek II

The first and only guide to the beloved and star-studded Star Trek: The Animated Series, the in-canon (mostly) continuation of the iconic Star Trek: Original Series. Star Trek: The Animated Series (TAS) was a critical success, airing 22 episodes over two seasons and earning the franchise its first Emmy Award in 1975. The show featured the voices of almost the entire original cast, including William Shatner and Leonard Nimoy, along with the original series writers Dorothy Fontana ("Journey to Babel"), David Gerrold ("The Trouble with Tribbles"), acclaimed science-fiction author Larry Niven, and many more. Star Trek: The Official Guide to The Animated Series reveals the efforts it took to translate Star Trek: The Original Series into animated form, with a Databank illustrating how the animated series ties into other Star Trek shows. This book provides fans with behind-the-scenes production documents, never-before-seen art, and all-new interviews with the people who produced the Enterprise's new animated adventures.

Waterstone's Guide to Books

Narrated by Mr. Scott, this book is not only a technical manual but a timeline of the events of the recent Star Trek movies.

Science Fiction and Fantasy Literature, 1975-1991

The starship Enterprise rescues Captain Montgomery Scott, who has been missing in space for seventy-five years and finds that the world has changed beyond his recognition

Star Fleet Technical Manual

Captain's log, Stardate Eleventy-leven eighty six point negative nine. Charted a blah blah blah with my blah blah crew today, collecting samples of blah blah blah Aren't you tired of surveying all the brave new worlds and startling new civilizations of the galaxy with the safe, polite, politically correct members of the Federation? After all, they only have fun when they break their own rules and leave a communicator behind on a planet of curious mimics, or travel through time to play with tribbles. Wouldn't you rather travel the stars with me? Who am I? Spelled the same way front as back: Q! You've heard of me. All-seeing, all-knowing, dashing beyond comparison. The Q have been here since the dawn of time (and in some cases, a little before that, but that's another story), and we've seen it all. But I've put it all together in a form you can understand. The title? Q's Guide to the Continuum! (Well, what did you think I would call it? Picard's Incessant Droning About Stellar Gas Formations?) Want to know what the longest-lived race in the galaxy is? It's here. Ever wonder who is the greatest mass murderer of all time? I know that, too. And are you dying to find out if a certain relative of mine ever played the harpsichord while dressed like a Victorian nobleman? Well, there are some things I won't tell you, but the rest will be revealed in Q's Guide to the Continuum! (Love that title, don't you?) Prepare to be enlightened!

Dark Mirror

A momentous cooperative effort between Klingon, Romulan, and Federation representatives is threatened when terrorists seize the planet under development, drawing the Enterprise into an unimagined danger

Star Trek

On the Vulcan science colony of Nisus a deadly plague appears, ravaging the population and threatening to destroy the peaceful harmony that has existed between the various races--Vulcan, Human, Klingon--who live there

The Star Trek: Deep Space Nine: The Siege

Assigned to capture dangerous criminal Auk Rex, the crew of the Enterprise journeys, for the first time, to the planet Sanctuary, a fabled world thought to be the last refuge of the justly and unjustly accused. Original.

The Romulan Prize

A collection of articles on the popular television program offers new insight into the television series, both old and new, the five films, and Star Trek novels, comics, and games

Klingon Bird-of-Prey Haynes Manual

One hundred years ago, four crewmembers of the "U.S.S Enterprise™ crossed the dimensional barrier and found a mirror image of their own universe, populated by nightmare duplicates of their shipmates. Barely able to escape with their lives, they returned, thankful that the accident which had brought them there could not be duplicated, or so they thought. But now the scientists of that empire have found a doorway into our universe. Their plan is to destroy from within, to replace a Federation Starships with one of their own. Their victims are the crew of the "U.S.S. Enterprise NCC-1701-D, who now find themselves engaged in combat against the most savage enemies they have ever encountered, themselves.

Ships of the Line

"Reminiscent of Toni Morrison's The Bluest Eye." —The New York Times "One of the best books I have ever read...will live in the hearts of readers for the rest of their lives." —Colby Sharp, founder of Nerdy Book Club "An emotional, painful, yet still hopeful adolescent journey...one that needed telling." —Kirkus Reviews (starred review) "I really loved this." —Sharon M. Draper, author of the New York Times bestseller Out of My Mind This deeply sensitive and "compelling" (BCCB) debut novel tells the story of a thirteen-year-old who must overcome internalized racism and a verbally abusive family to finally learn to love herself. There are ninety-six reasons why thirteen-year-old Genesis dislikes herself. She knows the exact number because she keeps a list: -Because her family is always being put out of their house. -Because her dad has a gambling problem. And maybe a drinking problem too. -Because Genesis knows this is all her fault. -Because she wasn't born looking like Mama. -Because she is too black. Genesis is determined to fix her family, and she's willing to try anything to do so...even if it means harming herself in the process. But when Genesis starts to find a thing or two she actually likes about herself, she discovers that changing her own attitude is the first step in helping change others.

Star Trek, Deep Space Nine

Download Free Star Trek Mr Scotts Guide To The Enterprise

A fully illustrated, interactive tribute to the world's most famous and popular science fiction series: Star Trek.

Star Trek: U.S.S. Enterprise Haynes Manual

Deep Space Nine™ is forced to curtail entry to the wormhole due to increased graviton emissions, and an air of biting tension settles over the station. This anxiety leads to the murder of an Edeman religious leader, Commander Benjamin Sisko and Security Chief Odo realize they face a larger problem. Soon Sisko and Odo have more lifeless bodies on their hands and a killer who strikes without motive. Then, both the Edemans and Cardassians arrive threatening to destroy the station unless the murderer is given to them for retribution. In order to save Deep Space Nine and stop the killing, Odo must try to destroy a powerful assassin who is the only link to his mysterious past.

Star Trek: the Official Guide to the Animated Series

The Wounded Sky

This latest addition toing information about the astounding biographies of the actors who played Kirk, Spock, McCoy and the other famous members of the U.S.S. Enterprise crew.

Star Trek Spaceflight Chronology

A guide to the technology of the imaginary space station at the heart of the program provides descriptions, schematic diagrams, and other data

The Official Price Guide to Star Trek and Star Wars Collectibles

In the future, a heroic captain and his crew explore the Galaxy in a really fast spacecraft. The crew's standing orders are: "to explore strange new worlds, to seek out new life and new civilizations, to boldly go where no man has gone before."™ Simple, straightforward -- that's Star Trek.® So what's all the fuss? Why do news crews always seem to find someone, somewhere dressed up in a Star Trek costume? What could be so interesting to so many people? Star Trek 101 is the answer. You'll learn just a little about the heroes (Captain Kirk believes that man wasn't meant to live in paradise), the villains (Klingons have a thirst for conquest), and the important aliens (Vulcans live their lives by logic). In the handy recaps for all things Star Trek, you'll discover that the television shows and movies run the gamut from action-adventure to

comedy. Just want to sample? The ten essential episodes are offered for your consideration. Star Trek 101 is a quick primer of the television shows and movies that carry the Star Trek name.

Genesis Begins Again

As Commander Data begins to feel a genuine emotion for the first time--deadly, destructive rage--the Borg return, commanded by an old enemy out of Data's past, seeking to assimilate him and the entire crew of the Enterprise

Star Trek, the Worlds of the Federation

An alien scientist invents the Intergalactic Inversion Drive, an engine system that transcends warp drive -- and the U.S.S Enterprise™ will be the first to test it! The Klingons attempt to thwart the test, but a greater danger looms when strange symptoms surface among the crew -- and time becomes meaningless. Now Captain Kirk and his friends face their greatest challenge -- to repair the fabric of the Universe before time is lost forever!

Star Trek Vault

In celebration of one of science fiction's most beloved franchises, an updated edition of the acclaimed Ships of the Line hardcover collection. They dared to risk it all in a skiff of reeds or leather, on a ship of wood or steel, knowing the only thing between them and certain death was their ship. To explore, to seek out what lay beyond the close and comfortable, every explorer had to embrace danger. And as they did so, what arose was a mystical bond, a passion for the ships that carried them. From the very first time humans dared to warp the fabric of space, escaping from the ashes of the third World War, they also created ships. These vessels have become the icons of mankind's desire to rise above the everyday, to seek out and make the unknown known. And these ships that travel the stellar seas have stirred the same passions as the ones that floated in the oceans. While every captain has wished that their starship could be outfitted in the same manner as the sailing ship H.M.S. Beagle—without weapons—that proved untenable. From the start, Starfleet realized that each vessel, due to the limited range of the early warp engines, must be able to stand alone against any attack. Thus arose the idea, taken from the days of wooden sailing ships, that every Starfleet vessel must stand as a ship of the line. Through the actions of their captains and crews, countless starships have taken on that role. Here we remember some of those ships and their heroic crews. In celebration of one of science fiction's most beloved franchises, this updated edition of the acclaimed Ships of the Line hardcover collection now includes dozens of additional images brought together for the first time in book format—spectacular renderings featured in the highly successful Star Trek: Ships of the Line calendar series. With text by Star Trek's own Michael Okuda, the story of each of these valiant starships now comes to life. ™, ®, & © 2014

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Star Trek: The Next Generation: The Peacekeepers

A floor plan of the U.S.S. Enterprise encompasses a chronology of the events in the recent Star Trek movies and looks at the new "Enterprise" built to replace the destroyed old ship

Why You Should Never Beam Down in a Red Shirt

The sequel to The Ultimate Unauthorized Star Trek Quiz Book contains hundreds of questions about the four Star Trek television series and all seven movies, as well as other information. Original. 40,000 first printing.

The Final Reflection

An all-new Star Trek novel, set in the popular and blockbuster Original Series movie era! 2288. The U.S.S Enterprise-A is on a vital peacekeeping mission in a remote solar system beyond the boundaries of the Federation, where two warring planets—Pavak and Oyolo—are attempting to end years of bitter conflict. Crucial peace talks are being conducted aboard the Enterprise, even as Starfleet weapons inspectors oversee the disarmament process. Losses and atrocities on both sides have left plenty of hard feelings behind, so Captain James T. Kirk has his work cut out for him, even as he unexpectedly runs into a disturbing figure from his past: Lenore Karidian. Twenty years ago, the deadly daughter of Kodos the Executioner tried to kill Kirk, but she has since been declared sane and rehabilitated. Kirk wants to give her the benefit of the doubt and a second chance at life, but when a mysterious assassination threatens the already fragile peace process, all clues point toward Lenore—and the future of two worlds hangs in the balance. ™, ®, & © 2014 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

Mr. Scott's Guide to the Enterprise

Science fiction constitutes one of the largest and most widely read genres in literature, and this reference provides bibliographical data on some 20,000 science fiction, fantasy, and horror fiction books, as well as nonfiction monographs about the literature. A companion to Reginald's Science Fiction and Fantasy Literature, 1700-1974 (Gale, 1979), the present volume is alphabetically arranged by approximately 10,000 author names. The entry for each individual work includes title, publisher, date and place published, number of pages, hardbound or paperback format, and type of book (novel, anthology, etc.). Where appropriate, entries also provide translation notes, series information, pseudonyms, and remarks on special

features (such as celebrity introductions). Includes indexes of titles, series, awards, and "doubles" (for locating volumes containing two novels). Annotation copyright by Book News, Inc., Portland, OR.

The Star Trek Encyclopedia

Windows On A Lost World While Captain Kirk and a landing party from the Starship Enterprise? explore the ruins of an ancient civilization on the uninhabited planet Careta IV, they discover strange devices that appear to be windows. But the mysterious windows prove to be more than they seem when Kirk, Chekov, and two security guards enter them and disappear. Suddenly, Kirk and his team find themselves trapped in a strange alien environment and must fight with all their strength to survive and keep their sanity. Now Spock must locate his missing comrades and solve the window's ancient mysteries before his captain and crewmates are lost forever.

Star Trek 101: A Practical Guide to Who, What, Where, and Why

Gathers diagrams of spaceships, transporters, control stations, equipment, medical instruments, weapons, shuttlecraft, uniforms, insignia and fleet headquarters, and includes Federation maps and treaties

The Golden Age of Children's Television

As Star Trek celebrates its 50th anniversary, the futuristic tools of Kirk, Spock, Scott, and McCoy continue to come to life. This book merges Star Trek scientific lore—how the science of the time informed the implementation of technology in the series—and the science as it is playing out today. Scientists and engineers have made and continue to develop replicators, teletransporters, tractor beams, and vision restoring visors. This book combines the vision of 1966 science fiction with the latest research in physics, biotechnology, and engineering.

Sanctuary

George Takei has captured hearts and minds worldwide with his captivating stage presence and outspoken commitment to equal rights. But long before he braved new frontiers in Star Trek, he woke up as a four-year-old boy to find his own birth country at war with his father's--and their entire family forced from their home into an uncertain future. In a stunning graphic memoir, Takei revisits his haunting childhood in American concentration camps, as one of over 100,000 Japanese Americans imprisoned by the U.S. government during World War II. Experience the forces that shaped an American icon--and America itself--in this gripping tale of courage, country, loyalty, and love.

Foul Deeds Will Rise

Descent

Hermeticus 2 -- a planet so shrouded in secrecy that few in the Federation even know of its existence. When a Romulan spy learns of the world, it becomes the centerpiece of a far-reaching Romulan plan. On routine patrol neat the border of the Neutral Zone, the Starship Enterprise™ discovers an advanced Romulan Warbird prototype drifting lifeless in space. Investigating the vessel, Captain Picard isa dreawn into a plaot that threatens the very foundation of the Federation. Now, with time running out, Captain Picard and the crew of the U.S.S. Enterprise must stop the Romulans before the deadly secret of Hermeticus 2 overwhelms them all.

Hidden Universe Travel Guides: Star Trek

Covers the history of space flight from the beginning of the twentieth century through the year 2202, with the story of man's conquest of the stars chronicled in illustrations and star maps

Star Trek: The Original Series: Windows on a Lost World

Set in the Star Trek universe, this Hidden Universe travel guide explores all that Vulcan—Spock’s home planet—has to offer in an interactive guidebook. Plan your next trip to the planet Vulcan! Find restaurants that serve the best fried sandworms and Vulcan port. Take a trip to the Fire Plains or experience spring break at the Voroth Sea. Learn all about the native Vulcan people and their unusual customs. Discover how to correctly perform the traditional Vulcan salutation (you really don’t want to get this wrong). Learn key Vulcan phrases such as Nam-tor puyan-tvi-shal wilat: “Where is your restroom?” Find out what to do if you suddenly find yourself host to a katra—a Vulcan’s living spirit—at an inconvenient moment. All this and more can be found within the pages of this essential travel guide to one of the most popular—and logical—destinations in the known universe. This Hidden Universe travel guide draws on 50 years of Star Trek TV shows, films, and novels to present a comprehensive guide to Spock’s iconic home world. Modeled after real-world travel guides, the book will explore every significant region on Vulcan with fascinating historical, geographical, and cultural insights that bring the planet to life like never before. Also featuring a dynamic mixture of classic Star Trek imagery and original illustrations created exclusively for the book, Hidden Universe Travel Guide: Star Trek: Vulcan is the perfect way to celebrate 50 years of Star Trek and will thrill pop culture fans and hardcore Star Trek fans alike.

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